




EGL RULEBOOK

Created On July 29th , 2024



In competitive gaming, including Rainbow Six Siege tournaments, being involved in cheating or using cheats is taken very seriously. Here are common rules and guidelines that are typically enforced to prevent and penalize participation in cheating Discord servers or similar activities:

1. Prohibition of Cheating and Unauthorized Software

Cheating Software: Players must not use or be involved with any cheating software, hacks, or modifications that provide an unfair advantage.

External Tools: The use of external tools or programs that affect gameplay, including aimbots, wallhacks, or other forms of cheats, is strictly prohibited.

2. Association with Cheating Communities

Discord Servers: Players are prohibited from joining or participating in Discord servers or communities that promote, discuss, or distribute cheating tools or methods.

Affiliation: Being affiliated with or endorsing any group known for cheating is considered a violation of the rules.

3. Investigation and Reporting

Reporting: Players and teams should report any suspicious behavior or involvement with cheating communities to tournament organizers or administrators.

Investigation: Tournament organizers may conduct investigations into reported incidents or suspicious behavior, including checking affiliations with cheating communities.

4. Penalties for Violations

Immediate Action: Players found to be involved in cheating or cheating communities may face immediate disqualification from the tournament.

Suspensions: Teams and players may receive suspensions from future tournaments or competitions.

Permanent Bans: Serious or repeated offenses may result in permanent bans from participating in the tournament's ecosystem or other related competitions.



5. Player Responsibility

Disclosure: Players are generally required to disclose any known involvement with cheating communities or incidents if questioned by tournament officials.

Integrity: Players must maintain high integrity and avoid any behavior that could be construed as supporting or condoning cheating.

6. Use of Anti-Cheat Systems

Compliance: Players must comply with the tournament's anti-cheat systems and protocols (MOSS), which may include software checks and monitoring.

7. Documentation and Evidence

Evidence Submission: Players should submit any evidence they have regarding cheating practices if requested by tournament organizers.

Documentation: Keeping documentation of any suspicious activities or interactions with cheating communities can be helpful in case of disputes or investigations.

8. Code of Conduct

Adherence: Players must adhere to the code of conduct set by the tournament organizers, which typically includes rules against cheating and involvement with cheating communities.

Ethics: Following the ethical guidelines and maintaining fair play is crucial for all participants.

These rules aim to ensure a fair and competitive environment for all players. Each tournament may have specific details or additional rules, so it's important for participants to review the official rulebook or guidelines provided by the tournament organizers.