

Hard Breach Esports 2v2 Rainbow Six Siege Tournament Rulebook

Version 1.0 – December 2024

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1. General Rules

1.1. Tournament Overview

The tournament is organized by Hard Breach Esports to foster competitive play and community spirit. The format will feature 2v2 gameplay.

1.2. Acceptance of Rules

By entering, all participants agree to follow this rulebook. Ignorance of the rules is not an excuse for violations.

1.3. Platform

The tournament will be played on PC/Console

2. Player Eligibility

2.1. Age Requirements

All Players Allowed

2.2. Account Status

Players must use accounts with no bans or suspensions.

2.3. Team Composition

- Each team consists of 2 players.
 - A substitute player may be registered but cannot be switched mid-series.
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3. Tournament Format

3.1. Structure

- **Single Elimination**
- Matches are Best of 1

3.2. Map Pool

The tournament will use the following maps:

- Oregon (Top Floor/Bottom Floor)
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4. Match Settings

4.1. Custom Game Settings

- **Mode:** Bomb
- **Time of Day:** Day
- **HUD Settings:** Pro League

4.2. Match Parameters

- **Time Limit:** 3 minutes per round
- **Rounds to Win:** 4
- **Overtime Rounds:** 3
- **Overtime Win Conditions:** First to 2
- **Playlist:** Rank

4.3. Operator and Loadout Rules

- All operators are allowed unless explicitly banned by tournament administrators.
 - Each team must agree on banned operators before the start of a match.
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5. Match Procedures

5.1. Check-In

Teams must check in 15 minutes before their match starts.

5.2. Hosting and Invites

The higher-seeded team will host the lobby and send invites.

5.3. Connection Issues

- If a player disconnects, the round will continue unless both teams agree to a restart.

- If technical issues persist, contact the tournament admins immediately.

5.4. Match Reporting

Teams must report match results via the designated platform within 10 minutes of completion.

6. Code of Conduct

6.1. Sportsmanship

Players must respect opponents, teammates, and administrators.

6.2. Cheating and Exploits

- Any use of cheats, hacks, or exploits will result in immediate disqualification.
- Stream sniping and ghosting are strictly prohibited.

6.3. Communication

- All in-game chat must be respectful and relevant to gameplay.
 - Toxicity, harassment, or discrimination will not be tolerated.
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7. Disciplinary Actions

7.1. Warnings

Minor infractions will result in a warning.

7.2. Penalties

Repeated or severe violations may result in match forfeiture or disqualification.

7.3. Appeals

Teams may appeal penalties within 24 hours by contacting the tournament admins.

8. Contact Information

For any questions or concerns, please reach out to the Hard Breach Esports staff:

- **Email:** Hardbreachesports@gmail.com
 - **Discord:** <https://t.co/ZvhASTIQ7e>
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Good luck to all participants! Compete hard, play fair, and enjoy the tournament!